

Name:

Nai	Name: Core Requirements (56 credit hours)					
	Semester	REQUIREMENT	Course Options	Credits		
ear		Leader-Servant	SER 103	2		
FR Year		Fresh. Writing	WRI 120	3		
		Philosophy	LIB 110	3		
		Am. Republic	LIB 120	3		
		Literature	LIB 130	3		
		Civilization I	ART 210, HIS 210, HUM 210, or POL 210	3		
ore Year		Civilization II	ART 215, HIS 215, HUM 215, MUS 215, POL 215 or THE 215	3		
Complete by Sophomore Year		Mathematics	MAT 114, 115, 206, 221, 241, 242, CSC 213, or PHI 223	3-4		
mplete b		Life Science	BIO 114, 126, 201, 212 or 228	3-4		
Co		Physical Science	CHE 114, 201, PHY 114, 117, 126, or 201	3-4		
		One of the above life or physical science courses must have a LAB component BIO 126, PHY 117, and PHY 126 are non-lab courses.				
		Foreign Lang 1	FRE 101, GER 101, GRK 101, LAT 101, SPN 101 or equivalency exam	3		
		Foreign Lang 2	FRE 102, GER 102, GRK 102, LAT 102, SPN 102 or equivalency exam	3		
		Foreign Lang 3	FRE 201, GER 201, GRK 201, LAT 201, SPN 201 or competency exam	3		
		Foreign Lang 4	FRE 202, GER 202, GRK 202, LAT 202, SPN 202 or competency exam	3		
		Fine Arts	ART113, 120, 130, 223, MUS 108, 129R, 139, 151, 167, THE 106, or 110	3		
Complete Anv Year		Social Sciences	ECN 210, 215, EDU 200, EDU 250, FCD 210, 250, POL 223, 233, or PSY 105	3		
Complet		Health & Wellness	PER 143	2		
		Phys. Activity 1	 A Phys. Activity course from PER 100-199 or, 231, 232, or 259R. Athletes may only count their sport twice. Only classes with course numbers that end in 'R' may be repeated for credit. PER 203 does not count as an activity course 	0.5-1		
		Phys. Activity 2		0.5-1		
		Phys. Activity 3		0.5-1		
JR Year		Adv.Writing	WRI 320 *must be completed by the end of your Junior year.	3		

	MAJOR REQUIREMENTS	
	(30 credit hours) MAJOR CORE (18 HOURS)	
SEMESTER	Course	CREDIT
	ART 120 Introduction to Drawing	3
	ART 210 Art History I	3
	ART 215 Art History II	3
	ART 223 Two-Dimensional Design	3
	ART 227 Three-Dimensional Design	3
	ART 498 Senior Show	3
	Major Electives (12 hours)	-
	AREA:	3
	AREA:	3
	300+	3
	300+	3
	OTHER COURSES TOWARDS GRADUATION	
	(120 TOTAL HOURS)	
	+	

2018-19 ART

BACHELOR OF ARTS

GRADUATION REQUIREMENTS

THE STUDENT MUST DO THE FOLLOWING TO RECEIVE A BACHELOR OF ARTS DEGREE:

- COMPLETE A MINIMUM OF 120 CREDIT HOURS OF STUDY, AT LEAST 60 OF WHICH OR AT LEAST THE LAST 30 CREDITS BEFORE GRADUATION ARE AT SOUTHERN VIRGINIA. NO MORE THAN 9 CREDIT HOURS WILL BE GRANTED FOR INTERNSHIP COURSES.
- 2. COMPLETE ALL REQUIREMENTS OF THE SOUTHERN VIRGINIA CORE.
- 3. COMPLETE ALL REQUIREMENTS OF AT LEAST ONE MAJOR.
- 4. EARN A MINIMUM GRADE POINT AVERAGE OF 2.00 ON ALL COURSE WORK TAKEN AT THE UNIVERSITY.
- 5. COMPLY WITH ALL UNIVERSITY STANDARDS, REGULATIONS, AND PROCEDURES, FROM THE DATE OF MATRICULATION THROUGH THE DATE OF FINAL GRADUATION.

SOURCE: <u>HTTP://SVU.EDU/ACADEMICS/CATALOG/GRADUATION-REQUIREMENTS</u>

ART

MAJOR REQUIREMENTS

(30 credit hours)

The art major fosters the student's effort to develop a personal creative style, encouraging exploration of various artistic media and appreciation of the work of artists working in other times and places. Students acquire a foundation in studio art, art history and design, while learning to express themselves formally, skillfully and with creativity.

Learning Objectives

Students graduating as art majors at Southern Virginia University are expected to have achieved the following:

- 1. Undergraduate level proficiency in a chosen medium.
- 2. Competence in creating and presenting a coherent, intelligent body of work.
- 3. Ability to write clearly, persuasively, and intelligently about the visual arts.
- 4. Basic knowledge of contemporary art and art history.

Program Coordinator: Prof. Doug Himes

Major Requirements (30 credit hours)

Major Core (18 credit hours):

ART 120 Introduction to Drawing (GE) (3) ART 210 Art History: Prehistory-Middle Ages (GE) (3) ART 215 Art History: Renaissance-Modern (GE) (3) ART 223 Two-Dimensional Design (3) ART 227 Three-Dimensional Design (3) ART 498 Senior Show (3)

Major Electives: 12 credit hours from among the following, including at least 6 credit hours from 300- or 400-level courses and including at least two courses in one of the following three areas: drawing, painting, or printmaking:

ART 130 Introduction to Painting (GE) (3) ART 214 Introduction to Ceramics (3) ART 230 Introduction to Oil Painting (3) ART 240 Introduction to Printmaking (3) ART 250 Watercolor I (3) ART 275R Topics in Art (Var.) as approved by program coordinator ART 300 Study Abroad: Italian Renaissance (3) ART 315 Non-Western Art (3) ART 317R Sculpture (3) ART 320R Advanced Drawing (3) ART 330R Advanced Painting (3) ART 340R Advanced Printmaking (3) ART 350R Watercolor II (3) ART 375R Topics in Art (Var.) ART 385R Directed Study in Art (Var.) ART 399 Internship/Practicum in Art (Var.) ART 485R Directed Study in Art (Var.)